ENDURO RULES

- Cars are checked for safety rules at the pit gate upon entering the race track. Readily visible rule violations may be enforced before the race begins. However, time does not permit a top to bottom inspection of all cars before the race begins. As quickly as possible following the race, the top 17 cars are brought to the front pit area and checked for rule violations. Any car found not adhering to all rules will be disqualified and will forfeit all winnings. The 11th place car will then move up in position. Each person is responsible for reading and following the rules. All rules will be enforced. No official results will be available and no positions will be paid until the inspection of the cars is completed. Any questions on the rules should be addressed to an official before the day of the race.
- 2. Street cars only. No trucks or SUVs are allowed. El Caminos are OK.
- 3. Seat belts and safety approved racing helmet is required. Shoulder harness is recommended, but not required. Fire resistant clothing is required.
- 4. All glass, including mirrors, and exterior plastic must be removed from the car. Wire mesh may be installed in the windshield area. **All loose objects must be removed from the car**.
- 5. Roll cage is optional. Cage is to be confined to the passenger area. No bars are allowed that go through the firewall or into the trunk.
- 6. The wheelbase must be at least 105".
- 7. The interior of the car cannot be gutted. However, inner sheet metal of driver's door may be gutted to allow for hip bars. Flammable material such as head and floor liner may be removed. Dash and seats must remain in place. The entire front seat must remain intact. If bucket seats are standard, both must be there. The back seat must be removed, with a piece of metal or aluminum must be installed between the back seat and trunk area to act as a firewall. Door panel may be removed; however something such as light gauge aluminum must be installed in their place to cover sharp edges. If a 4-point roll cage is used, only the driver's side bucket seat is required and a hip bar must be placed horizontally on the inside of the right hand side of the car. Rub bars may be mounted on the outside of the driver's door, with a maximum of 1" thick. Bar or combination of bars may not exceed 4" in width such as 1 grader blade. No angle iron or cutter bar allowed. Cars with cages and racing seats are allowed additional gutting for bar placement.
- 8. No suspension altering is allowed. It has not been determined in which direction the cars will go around the track. The direction may be reversed on a restart. No ballast allowed. No aftermarket parts allowed.
- 9. Only stock all steel wheels are allowed. Only tires designated for street use only can be used. The face of the tire must be no wider than 8". Wheel wells may be cut out no more than 1 ½" larger than the tire radius. White spoke wheels are the only aftermarket wheel allowed. Aftermarket 7" DOT street wheels are ok and must have 1" lug nut.
- 10. The doors and trunk must be chained or welded shut. No straps or any kind allowed. **Hood pins** are allowed. Welds may be no more than 3" long and spaced at least 12" apart. Holes in the hood and trunk may be cut only to allow for chains. Hood pins are allowed. One hole in the hood for

- ease of putting out fires is allowed, but it is to be no larger than 12" in diameter. Nothing may stick out above the hood.
- 11. The front door on both sides and the roof must be painted one solid color and left blank to allow for a number to be painted on. Do not put a number on your car until one is assigned to you. Numbers must be painted on both doors and the roof. A 12" x 12" number plate attached to the roof is required.
- 12. All gas tanks <u>must</u> be moved into the trunk area. Any container that is used besides the stock gas tank must be constructed of steel or safety approved. Auxiliary gas tanks used in station wagons must be located in the back of the car and must be covered. All gas tanks must be securely mounted using steel straps of 1/8" by 2" steel strap, using minimum of 5/16" bolts with nuts and washers. Ratchet strap, chain or plumber strap is not acceptable. One hole, up to 6" in diameter, is allowed in the trunk for a gas fill pipe. The pipe must be <u>inside</u> of the trunk area at least 3" below the trunk lid. Nothing may extend past the trunk lid. The hole must be covered. A suggestion for a trunk cover would be a light piece of sheet metal held on by one bolt, so that it may be swiveled when gas is being added. Bolt should be towards the front of the car.
- 13. Only one automotive battery is allowed per car. It must be securely mounted with steel strap to the floor of the car and have the positive cable covered. Plastic battery boxes are allowed but must be bolted to the floor of the car.
- 14. The radiator must remain in the original position and must be operational. Wire mesh may be installed in front of the radiator. An extra cooler may be used. It must be mounted inside the driver's compartment but far enough away from the driver as to prevent injury. It is recommended that the mounting position is in the rear window. The radiator mounted in this position must be mounted as low as possible in the rear window, and not to exceed 3" above the roof line, or it must be moved inside the car. No racing radiators are allowed.
- 15. It is recommended that a chain is wrapped around the frame and the bumper, especially those cars with impact bumpers, to help hold the bumper on.
- 16. No reinforcing, cutting apart, welding or modification if anything is allowed on the vehicle, except as specified. All sharp edges must be rounded or covered by metal.
- 17. No radio communication is allowed, including cell phones. It is unfair to other contestants and interferes with official communications.
- 18. This event is designated for street cars only. No high performance parts that were not stock on the vehicle are allowed. No Edelbrock or Holley carburetors are allowed. No carburetor spacers are allowed. Carburetor adaptor plates are allowed but are not to exceed 1", All suspensions, engines and drive trains must be OEM stock appearing. Headers are not allowed. Transmission torque converters are required. HEI will be allowed and must be stock, non-performance HEI.
- 19. No drivers of Hobby Stocks, Modifieds, Late Models, Sprints or Legends, or classes equal to those that have driven in the last five years may compete. Bombers or similar class drivers are allowed. It is impossible for the officials to know every race car driver; therefore the officials will rely on other drivers to help us enforce this rule. Driver protests must be filed at least ½ hour before the race begins. Any protest must be made by another driver entered in the Enduro. After a protest is filed, the management reserves the right to allow or disallow the driver in protest at its discretion.

- 20. The race promoter reserves the right following the race to claim any car entered in the Enduro for \$500.
- 21. The entry fee is \$100 per car. Only pre-entered cars will be guaranteed a starting position. It is to the driver's advantage to submit the entry form and fee early. Sign in will begin 4 hours before race time and will end one hour before the start of the race. Please try to be at the race track as early as possible to prevent any backup of cars signing in at the pit gate. Anyone arriving late will be not allowed to race. If you arrive after the race has begun, you will not be allowed to race.
- 22. All drivers must be in the pit area at least 1½ hour before the race begins in order to park the cars on the track in their starting position. After the race has been completed, you will have to remove your car from the track to the pits to allow for track preparation for the next event. At Motor Magic no alcohol will be allowed in the pits after 3pm if NODAK races are to be held that evening. Your pit entrance fee is entrance to Motor Magic (if applicable). Other fees may be charged and is the driver's responsibility (such as State Fair gate entrance fee).
- 23. The race will consist of only 1 event. It will last 1 ½ hour or 150 laps, whichever is first. Weather conditions, other acts of God, or mechanical failures in the scoring process may cause the race to be stopped early. The right to stop the race is reserved by the promoter. The promoter may change the length of the event.
- 24. Each car must provide one person to count laps for the car. The lap counter must be checked in at the pit gate and in his or her position in the lap counting area one hour before the start of the race. The lap counter must come through the pit gate, not the grandstands, and should enter with the Enduro car and driver. Therefore, do not assign someone to do this job who will not want to remain in the lap counter area and watch the entire race. This person will have the responsibility of watching your car as it passes the flag stand and recording every lap. Please chose your lap counter ahead of time and have them read the lap counting instructions. They will not need a pencil or paper, but should have some idea of what they are expected to do. Also, be sure that they get there on time. If they are late we will not be responsible and it is your lap counting that will not be done. Alcohol consumption by the lap counters will not be allowed during the race. Instructions, lap counting sheets and pens/pencils will be given to the lap counters in the lap counting area prior to the race. All lap boards and counting sheets must be turned into the officials at the end of the race.
- 25. Any areas not covered in the above rules shall be left up to the discretion of the promoter.
- 26. The promoter reserves the right to refuse entry to anyone.

LAP COUNTING INSTRUCTIONS

- 1. All lap counters must check in at the pit gate and be in the lap counting area 1 hour before the start of the race.
- 2. Only 1 official lap counter per car will be allowed in the area designated for lap counting. No children, friends, etc will be permitted in this area. Please make prior arrangements for child care as lap counters children will not be allowed in the lap counting area.

- 3. Lap counters must turn in their lap board and scoring sheet to the officials immediately following the event. If the lap board is not turned in on time, your results will not be official and your car will be disqualified.
- 4. Lap counters are responsible for recording times that their car passes the start/finish line. As soon as the green flag signaling the beginning of the race is given, write down the each time your car passes between you and the flag stand on the blank line next to #1, 2, etc. on the scoring sheet.
- 5. If the cars are not stopped for a red flag, continue writing every time your car passes the scoring line. If the flagman stops the cars, write down the time whenever your car passes the scoring line (either as it is stopping or when the race is started again). In other words, write down a time each time your car goes by the scoring line.
- 6. If your car goes into the pits and then comes back out on the track later in the race, write down the time the car passes the clock on the next empty line. Do not skip any lines.
- 7. Official results will not be available until after all car inspections are made and the lap counting sheets have been checked and scored.
- 8. Remember that everything the announcer says is approximately 5 minutes late, but it is also unofficial and he has nothing to do with the actual finish of the race.
- 9. There will be no drinking allowed in the lap counting area or pits during the race. If your car is out of the race and you do not think it will return to the race, and would like an alcoholic drink, please show respect for the others who are still lap counting and move to a different seating area.